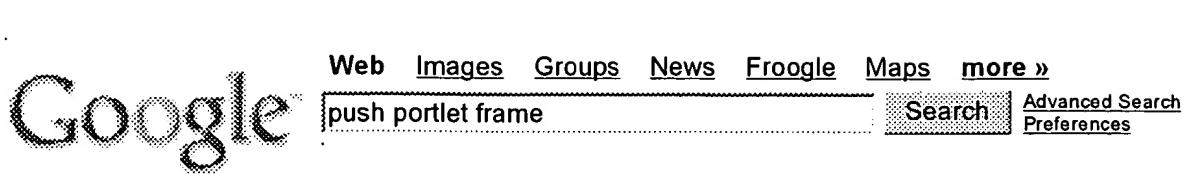


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Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S1	1	("20040205555").PN.	US-PGPUB; USPAT	OR	OFF	2006/06/02 09:02
S2	50	("6918090" "6871197" "6985939" "7035944" "7017014" "6442529" "6892206" "6912571" "6938034" "6317783" "6405245" "6460084" "6510458" "6647381" "6670968" "6674453" "6732178" "6804659" "6871220" "6912532" "7043685" "6359270" "6912691" "6424979" "6564243" "6438575" "6918088" "6610105" "6199077" "6097391" "6297819" "6412073" "6470269" "6516312" "6594766" "6691106" "6802042" "6813639" "7028261" "6256623" "6278993" "6567850" "6725425" "6728932" "6735585" "6769025" "6799174" "6859212" "6918113" "6993531").pn.	US-PGPUB; USPAT	OR	OFF	2006/05/30 10:03
S3	2652	(715/513).ccls.	US-PGPUB; USPAT	OR	OFF	2006/05/30 09:41
S4	1149	(715/500).ccls.	US-PGPUB; USPAT	OR	OFF	2006/05/30 11:12
S5	2	("6668353" "6453361").pn.	US-PGPUB; USPAT	OR	OFF	2006/05/31 06:34
S6	835	portal with updat\$3	US-PGPUB; USPAT	OR	OFF	2006/05/30 11:13
S7	232	http adj equiv	US-PGPUB; USPAT	OR	OFF	2006/05/30 11:13
S8	230	S7 and html	US-PGPUB; USPAT	OR	OFF	2006/05/30 11:13
S9	3	S6 and S8	US-PGPUB; USPAT	OR	OFF	2006/05/30 11:18
S10	358	S6 and @ad<"20010918"	US-PGPUB; USPAT	OR	OFF	2006/06/02 09:03
S11	251	S10 and html	US-PGPUB; USPAT	OR	OFF	2006/05/30 11:19
S12	21	S11 and refresh	US-PGPUB; USPAT	OR	OFF	2006/05/30 11:19
S13	3	("6668353" "6453361" "20010034771").pn.	US-PGPUB; USPAT	OR	OFF	2006/05/31 07:12

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S14	21	("6668353" "6453361" "20010034771" "20040030781" "20020023158" "20020007312" "20020049727" "20020194267" "20020161876" "20020049713" "2002002929" "66920488" "20020170060" "6912691" "20020024536" "6442529" "6725425" "6802042" "6892206" "6912532" "20020049655" "20020091753" "20020152114" "20020024536").pn.	US-PGPUB; USPAT	OR	OFF	2006/05/31 07:17
S15	11686	push with (frame or frames)	US-PGPUB; USPAT	OR	OFF	2006/06/02 09:02
S16	152	S15 and html	US-PGPUB; USPAT	OR	OFF	2006/06/02 09:03
S17	136	S16 and (refresh or update)	US-PGPUB; USPAT	OR	OFF	2006/06/02 09:03
S18	20	S17 and @ad<"20010918"	US-PGPUB; USPAT	OR	OFF	2006/06/02 09:03



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Did you mean: push portal frame

TWiki . Portlet . JSR168FAQ

The only way around this is to use an applet on the client to keep a communication link open, allowing the **portlet** to **push** content down to the client. ...
[wiki.java.net/bin/view/Portlet/JSR168FAQ](#) - 39k - Cached - Similar pages

Bluish Coder: More on Ajax and server push

The idea being that an individual **portlet** can use AJAX to make requests to the server ...
What about using a good old Java applet in a hidden **frame** having a ...
[www.bluishcoder.co.nz/2005/ 11/more-on-ajax-and-server-push.html](#) - 27k -
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You say that you don't know how you would refresh one **portlet** and not > others without using IFRAMES; I would generalise this to IFRAMES or **Frames** ...
[mail-archives.apache.org/.../portals-jetspeed-user/ 200210.mbox/%3C13ed01c270ed\\$4c85ea80\\$9a66a8c0@atheny%3E](#) - 9k - Cached - Similar pages

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So in some sense a PortletWindow at least visually is the **frame** and title bar (not required) and the **frame** has the reference to the **portlet** class displayed ...
[mail-archives.apache.org/mod_mbox/portals-wsrp4j-dev/ 200502.mbox/%3C420B9E8D.1070507@aei.mpg.de%3E](#) - 11k - Cached - Similar pages

Discussion Forums : Frames in HTML PORTLET? ...

I am trying to have **FRAMES** in the **HTML PORTLET**. I know my **frames** code works ... like to have a **frame**, so they can scroll within the content but not **push** the ...
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Computer Graphics staff August 1979 **ACM SIGGRAPH Computer Graphics**, Volume 13 Issue 3

Publisher: ACM Press

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2 GPGPU: general purpose computation on graphics hardware

David Luebke, Mark Harris, Jens Krüger, Tim Purcell, Naga Govindaraju, Ian Buck, Cliff Woolley, Aaron Lefohn August 2004 **Proceedings of the conference on SIGGRAPH 2004 course notes GRAPH '04**

Publisher: ACM Press

Full text available: pdf(63.03 MB) Additional Information: [full citation](#), [abstract](#)

The graphics processor (GPU) on today's commodity video cards has evolved into an extremely powerful and flexible processor. The latest graphics architectures provide tremendous memory bandwidth and computational horsepower, with fully programmable vertex and pixel processing units that support vector operations up to full IEEE floating point precision. High level languages have emerged for graphics hardware, making this computational power accessible. Architecturally, GPUs are highly parallel s ...

3 Status report of the graphic standards planning committee of ACM/SIGGRAPH: State-of-the-art of graphic software packages

Computer Graphics staff September 1977 **ACM SIGGRAPH Computer Graphics**, Volume 11 Issue 3

Publisher: ACM Press

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4 Full papers: Tree bitmap: hardware/software IP lookups with incremental updates

Will Eatherton, George Varghese, Zubin Dittia April 2004 **ACM SIGCOMM Computer Communication Review**, Volume 34 Issue 2

Publisher: ACM Press

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Hal Berghel
June 1998 **netWorker**, Volume 2 Issue 3
Publisher: ACM Press
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2 Building multi-device, component-based, thin-client groupware: issues and experiences
John Grundy, Xing Wang, John Hosking
January 2002 **Australian Computer Science Communications , Third Australasian conference on User interfaces - Volume 7 CRPITS '02**, Volume 24 Issue 4
Publisher: Australian Computer Society, Inc. , IEEE Computer Society Press
Full text available:  [pdf\(1.34 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

The use of groupware, or collaborative work-supporting technologies, has become widespread, but many existing groupware systems are too difficult to integrate with domain-specific software applications, only work for specific user interface hardware, or provide inappropriate, thick-client architectural solutions. We describe a set of server-side software components we have developed providing a variety of thin-client groupware solutions (chat, email, annotation, to-do lists, notification etc). ...

Keywords: groupware, mobile user interfaces, software architecture, thin-client user interfaces

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Computer Graphics staff
August 1979 **ACM SIGGRAPH Computer Graphics**, Volume 13 Issue 3
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Lester C. Loschky, George W. McConkie


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Tracee Vetting Wolf, Jennifer A. Rode, Jeremy Sussman, Wendy A. Kellogg
April 2006 **Proceedings of the SIGCHI conference on Human Factors in computing systems CHI '06**

Publisher: ACM Press

 Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

We discuss the legacy and processes of creative design, and differentiate it from the type of user-centered design commonly found in CHI. We provide an example of this process, and discuss how design practice constitutes an essential mode of inquiry. We argue the complementary nature of creative design and user-centered design practices. Syncretic disciplines shift and drift from their original practice. A key issue is how CHI is to respond to changes in acceptable design practice. A key contrib ...

Keywords: creative design, design, method, process, prototyping, sketching, theory, user centered design

- 2** [Vinci: a service-oriented architecture for rapid development of web applications](#)



Rakesh Agrawal, Roberto J. Bayardo, Daniel Gruhl, Spiros Papadimitriou
April 2001 **Proceedings of the 10th international conference on World Wide Web**

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